



Request for Proposal

The Rural Municipality of Rosedale will receive proposals for the project to repair 350 feet of Road 86 W south of PR 352. The location to be repaired is marked.

Specifications are as follows:

- Road top to be 22' wide with a 4:1 slope, shoulders to be compacted
- 350 feet of woven Geo Textile to be placed, (approx. 6- foot overlap) (30% compaction) when complete with foreman's approval
- Top road with 12 inches of pit run (A- base quality, 4 inch and down) as a base
- Top 12 inches of pit run with 2 inch of traffic gravel
- Locates including MTS, Gas, Hydro, Cable, Oil, etc. are the contractors responsibility
- All approaches to be leveled with the road after project is complete.
- 350 feet of road to be repaired will be staked by the RM of Rosedale
- **Completion Date: September 30, 2025** unless otherwise agreed to by the Municipality. A penalty may be applied at a rate of \$100/calendar day until the work is complete

The lowest or any proposal may not necessarily be accepted and the Municipality reserves the right to reject any or all proposals, to waive defects, or to accept and offer which may be considered in the best interests of the Municipality. The Municipality, in its entire discretion may reject or accept all or any part of the proposal or any of the proposals submitted under this proposal call. Completion of work is expected as per tender and quoted amounts. Overages will not be accepted unless approved in writing by the RM of Rosedale to performance of work and/or to additional materials. Notification must be provided to the RM office of the intended commencement date of repairs and expected duration as well as actual commencement date.

RFP is due by June 10, 2025 at 4:00 p.m. They can be mailed, emailed or faxed to the address below. Any questions related to the specifications please contact the municipal office at 204-476-5414.

Rural Municipality of Rosedale
Attention: Melissa McDonald
Box 100
Neepawa, MB
R0J 1H0
Email: admin@rmrosedale.com
Fax: 204-476-5431